

MURDER MYSTERY DINNER · 5 TO 7 PLAYERS

Murder Before Hibernation

A Murder Mystery Dinner in the Bear's Den "The Honeypaw"



SAMPLE

Bruno Bear invites the forest to a farewell supper before hibernation. Soon after the toast, someone is dead, the Forest Council won't arrive until dawn, and until then you solve the case yourselves.

PLAYERS

5 or 7

AGE

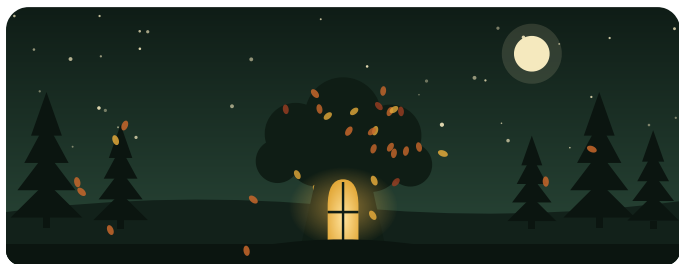
12 and up

DURATION

about 3 hours

DIFFICULTY

medium



MURDER BEFORE HIBERNATION

What it's about

The first frost lies on the moss, and Bruno Bear has invited everyone to the farewell supper. In his den “The Honeypaw” the fire is burning, the honey wine is poured, and hibernation is only one night away. Outside, the full moon stands over the Great Oak. The guests arrive one by one, with baskets, rumors and good cheer.

At the long table sit animals who have known one another for years: neighbors, trading partners, old friends. They swap news, praise the wine and grumble about the price of acorns. Every animal has seen something, and every one has kept something to itself. Then the mood turns, and the Forest Council cannot come until dawn.

Until dawn you have the table, a floor plan and a stack of booklets. On top of that comes the question of what each person saw that night. One of the roles is yours.

MURDER BEFORE HIBERNATION

How the evening runs

- 1 **Before the evening** Each player gets their role, as a booklet or on their phone, and reads up on it.
- 2 **Introduction** The host reads aloud what has happened.
- 3 **Rounds 1 to 3** Each round brings new memories and documents. You question one another.
- 4 **Two events** Between the rounds, new facts come to light.
- 5 **Accusation** Everyone writes down who they think is guilty.
- 6 **Solution** The sealed solution is opened.

MURDER BEFORE HIBERNATION

The Characters

One of these roles will be yours.



Bruno Bear

Elder of the Forest, honey brewer and host of the Honeypaw

Bruno is big, good-natured and tired by nature; for weeks he has been longing for his hibernation. His honey wine is famous all over the forest, his memory in autumn is not.

**Mika Roe**

Forest Courier

Mika carries the mail through the whole forest and knows every path and every sender. Mika is faster on the runs than in conversation, but not by much, and flinches at every crack in the underbrush.

**Frieda Fox**

Tracker and honorary Forest Police Officer

Frieda reads tracks the way other people read the newspaper. Because she is a fox, she is the first to be suspected of every misdeed in the forest, and she takes it with dry humor.

**Hanna Magpie**

Curio dealer and collector (anything that glitters)

Hanna deals in anything that glitters, rattles or ended up in the two-legs' trash. She talks fast, flatters freely and has a story for every piece, usually a better one than the piece deserves.

**Dieter Badger**

Master Builder of Earthworks and Tunnels

Dieter digs tunnels that hold, and hates shoddy work wherever he finds it. He rarely says more than he has to, and what he says can usually be measured.



Egon Squirrel

Master of the Stores of the Community Granary

Egon keeps the books on the whole forest's winter supplies and knows at any hour how many acorns are lying where. He talks fast, counts constantly, and is convinced that without him winter wouldn't even take place.



Maria Mouse

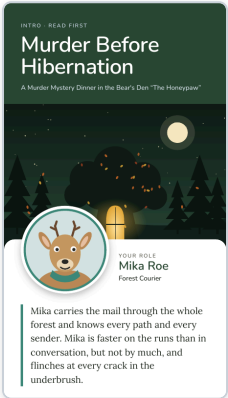
Herb gatherer and tea supplier

Maria knows every herb in the forest and supplies her tea to half the neighborhood. She is small, quiet and polite, and when something goes missing in the forest, everyone looks at her first.

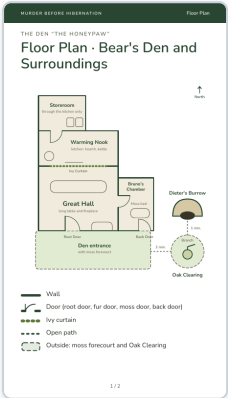
MURDER BEFORE HIBERNATION

What the materials look like

Three sample pages from the digital version. The round texts stay secret until the evening, so the round is blurred.



Intro, title page



Floor plan



Round 1 (blurred)

MURDER BEFORE HIBERNATION

What's included

- START HERE and host guide (no solution inside), with prologue and events to read aloud
- Floor plan of the bear's den and its surroundings
- 7 role booklets with intro and three rounds
- 2 props with an overview
- Accusation sheets and sealed solution
- Sealed “If Someone Is Missing” instructions for five and six players
- Digital version: the intro and each round as a separate file to send

Content notes: A death by poison (only hinted at, nothing bloody) · Theft and fraud among animals

The complete kit is available at murdernight.store.